

SUBJECT:	ART AND DESIGN	YEAR GROUP:	7
PURPOSE OF STUDY			
<p>Art and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire, and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity, and wealth of our nation.</p>			
THE NATIONAL CURRICULUM FOR ART AND DESIGN AIMS TO ENSURE THAT ALL PUPILS:		NATIONAL CURRICULUM LINKS	
<ul style="list-style-type: none"> • produce creative work, exploring their ideas and recording their experiences. • become proficient in drawing, painting, sculpture and other art, craft and design techniques. • evaluate and analyse creative works using the language of art, craft and designs. • know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. 		<ul style="list-style-type: none"> • KS3: Use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas. • Use a range of techniques and media, including painting. • Increase their proficiency in the handling of different materials. • Analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work. • History of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day <p>Cross Curricular links: Maths – proportion/quantities/ratio when mixing colours. Shapes/geometry when drawing - DT – shoe design, English –writing to evaluate and analyse. Geography and History – exploring Coventry.</p>	
TOPICS COVERED:			
<ul style="list-style-type: none"> • Colourful Creators • Pattern and shapes 			

- Make your mark.
- Master to novices.
- 2D to 3D Monster bully
- Olympic Art

INTENT OF SUBJECT:

Throughout the term pupils will be using a range of techniques and media to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas. They will be developing the skills to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work. Pupils will be given the opportunity to create work using local architecture and the work of artists to explore painting, drawing, pattern, and design. Their skills on drawing will be developed using tonal study and the continuation of shape, colour, and grid work. Pupils will be using cameras throughout the term to focus on their work. During Spring term, pupils will be exploring the art of chosen artists and use a variety of different techniques to create art inspired by their techniques using water colour, coloured pencils and ink. The final term will see pupils exploring monsters within books and movies and design and create their own monster. Pupils will use their monster to create a story board for anti-bullying.

SKILLS OVERVIEW BY HALF TERM:
AUTUMN ONE

- Application of key shapes and colours
- Exploration of designs
- Discussion techniques
- Self-present and communication
- Mixing and using a range of tints, tones and shades.
- Researching the work of an artist.
- Evaluating and analysing the work of others.

AUTUMN TWO

- Connecting to an artist.
- Exploring art therapy and meditation through art.
- Creating work that celebrates local architecture.
- Explore a local city and its buildings.
- Comparing buildings with other cities.
- Evaluating and refining our own work.
- Evaluating and analysing the work of others.
- Creating work to celebrate local architecture.
- Exploring painting, drawing Texture, pattern, and design
- Producing creative work, exploring ideas and recording own experiences.

SPRING ONE

- Creating continuous line drawing.
- Creating tonal studies in the style of an artist using pen.
- Creating tonal studies using pencil
- Creating imaginary cityscape's by drawing in 3D forms.

SPRING TWO

- Exploring artists.
- Using lines and adding colour and shape to work.
- Developing meaning of communication and self-presentation.
- Discussing their own artwork and that of others.

<ul style="list-style-type: none"> • Creating ink studies in the style of an artist. • Evaluating and refining your ink study in the style of an artist using ink. 	<ul style="list-style-type: none"> • Using watercolours to create paintings. • Evaluating and analysing creative work using the language of art, craft, and design in relation to an artist. • Evaluating and refining the use of watercolour to create a painting. • Creating collages. • Creating coloured pencil drawings. • Creating a black ink drawing. • Creating drawings using a variety of patterns, including different shapes and lines.
<p>SUMMER ONE</p>	<p>SUMMER TWO</p>
<ul style="list-style-type: none"> • Exploring pupil's books and movies. • Developing their means of communication and self-presentation. • Discussing their own artwork and that of others • Generating ideas to create a sculpture. • Understanding how to translate 2- dimensional forms in to 3-dimensional creations. (Sculpting) • Creating a plan for a 3- dimensional ceramic object. (Drawing) • Drawing a storyboard for a stop frame animation. • Creating colour schemes for object created. • Creating a stop frame animation. • Experimenting with colour whilst respecting cultural traditions and design rules. • Creating drawings to respect cultural traditions and design rules. 	<ul style="list-style-type: none"> • Exploring and developing knowledge of how Art plays a role in National / International events. • Exploring the diverse range of National / International events from varying countries through comparing and contrasting their artwork. • Researching National / International event Artists • Comparing and contrasting skills and methods used. • Exploring medals • Designing our own medal. • Experimenting with mixed media • Evaluating your use of making, idea, knowledge, and evaluation skills. • Exploring ideas for your own National / International event Art submission.